

Welcome to Sanctuary

Introduction

Sanctuary is a single-player, cooperative, and competitive trading card game set within a world where gods reign supreme, deciding the fates of all creation.

The Pantheon has long been at odds with one another. Fate, god of endings and finality, believes that it is time for those created to test their strength against their creators. You take on the role of an **Emissary of Fate** searching for a group of heroes who have the power to challenge the gods themselves.

Assemble Your Party

Choose your party leader and build your adventuring party from among Heroes, Companions, Class Levels, Equipment, and other supplies. You can play as you like - there is no one "right" way in Sanctuary.

Hunt for Relics

The Pantheon's creation of the world left a lasting legacy that continues to shape reality today: Relics. The Relics are ancient objects imbued with the power of the gods themselves, and they continue to exert their influence on all things. Your party seeks out these relics while preventing your opponents from doing so.

PvP battles represent two or more groups clashing over these relics as each side attempts to achieve its objectives through strategic combat and resource management.

Win Fate's Favor

Each turn that a relic is held by one of the parties, it gains Favor. The first party to reach 30 points of Favor wins the game. However, be careful - relics are dangerous objects that often have detrimental effects on their holders as well as the entire party.

PvP Game Formats

Sanctuary offers various PvP formats to suit different play styles and preferences - and players are encouraged to invent their own. Each format below provides unique strategic opportunities, ensuring that every game is a new experience.

Standard Formats

Standard 1v1

The classic head-to-head battle where players use their full decks and strategies to capture or destroy Relics.

- **Deck Size:** 60 cards
- **Heroes:** Up to three Heroes in play per player.

Standard 2v2

Team up with a partner to combine strategies and defeat your opponents in a coordinated effort.

- **Deck Size:** 60 cards per player
- **Heroes:** Up to two Heroes in play per player (maximum of three Heroes in a party).

Standard 3v3

A large-scale battle where three-player teams face off, each player contributing their Hero and unique tactics to the collective effort.

- **Deck Size:** 60 cards per player
- **Heroes:** Only one Hero in play per player.

Solo Hero Variant Formats

In the Solo Hero Variant, each player is restricted to one Hero, known as their Party Leader, which focuses the strategy on that single character.

Solo Hero 1v1

A duel where each player relies on their Party Leader's abilities and deck synergy to secure victory.

- **Deck Size:** 60 cards
- **Heroes:** Only one Hero per player.

Solo Hero 2v2

Team-based gameplay where each player brings one Hero, requiring close coordination with teammates.

- **Deck Size:** 60 cards per player
- **Heroes:** Only one Hero per player.

Solo Hero 3v3

A strategic clash of three-player teams, each member contributing their solo Hero to the team's overall strategy.

- **Deck Size:** 60 cards per player
- **Heroes:** Only one Hero per player.

Tips for Choosing a Format

- **New Players:** Start with the Standard 1v1 format to familiarize yourself with the core mechanics and card interactions.
- **Team Play:** Try the Standard 2v2 or 3v3 formats to experience the collaborative and strategic depth of team-based gameplay.
- **Focused Strategy:** Opt for the Solo Hero Variants to highlight and master the abilities of a single, powerful Hero.

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